Data

Daniel Fried

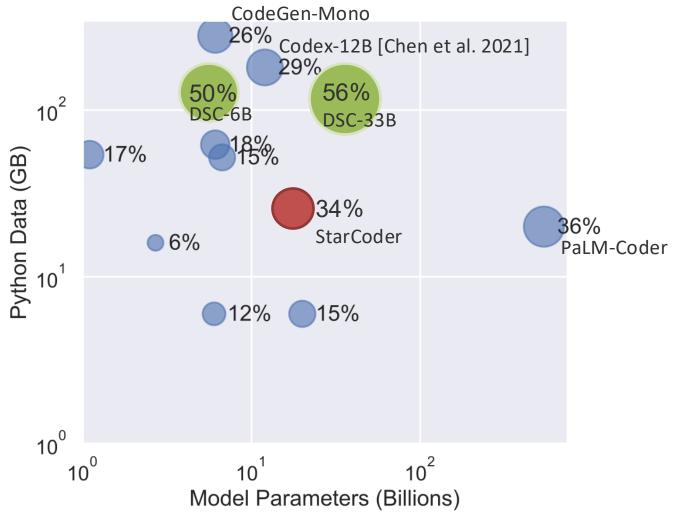
11-891: Neural Code Generation

https://cmu-codegen.github.io/f2025/



What Makes a Model Good?

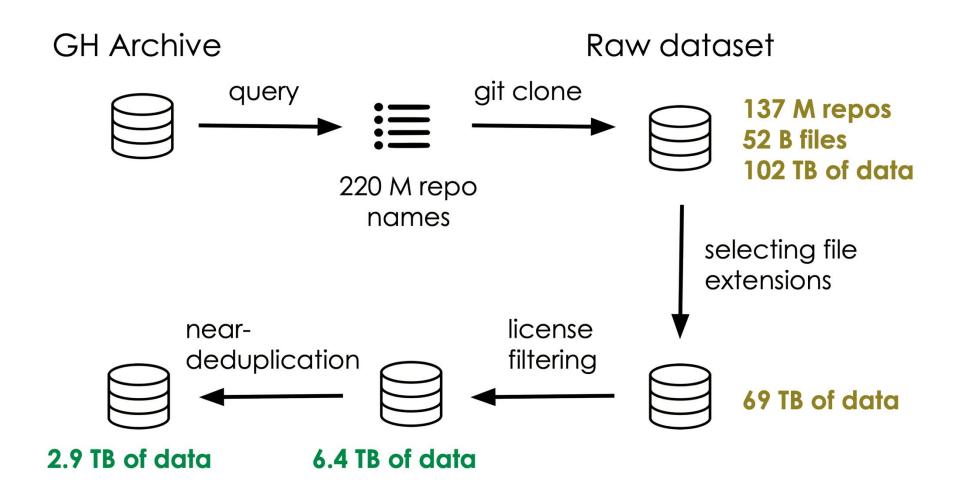
Function pass rate on HumanEval Python [Chen et al. 2021] by amount of Python data & model scale:



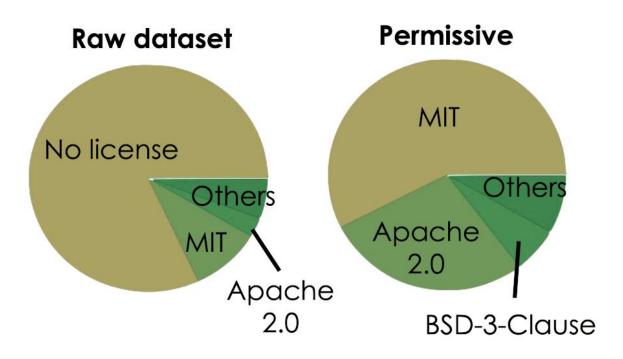
[Compiled from Chen et al. 2021, Xu et al. 2021, Li et al. 2021, Fried et al. 2022, Nijkamp et al. 2022, Chowdhery et al. 2022, Li et al. 2023]

The Stack, SantaCoder, and StarCoder

The Stack: Dataset



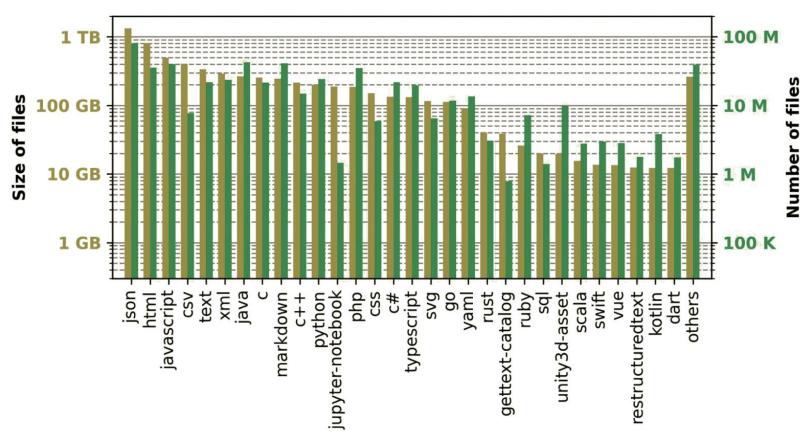
The Stack: Dataset



Permissive license distribution of licenses used to filter the dataset:

MIT (67.7%) | Apache-2.0 (19.1%) | BSD-3-Clause (3.9%) | Unlicense (2.0%) | CC0-1.0 (1.5%) | BSD-2-Clause (1.2%) | CC-BY-4.0 (1.1%) | CC-BY-3.0 (0.7%) | OBSD (0.4%) | RSA-MD (0.3%) | WTFPL (0.2%) | MIT-0 (0.2%) | Others (166) (2.2%)

The Stack: Dataset



MinHash Near-Deduplication

	All-licenses		Permissiv	e	Perm. + near-dedup		
Language	Size (GB)	Files (M)	Size (GB)	Files (M)	Size (GB)	Files (M)	
Total	29648.2	1633.05	3135.95	317.41	1450.75	194.79	

The Stack: Python Models

- Possible to approximate Codex-12B performance with permissively licensed data? Train 350M models on Python
- Deduplication always improves performance (https://huggingface.co/blog/dedup)
- License filtering hurts, but there's enough data available to match Chen et al. 2021

Dataset	Filtering	pass@1	pass@1	0 pass@100	Python Data
Codex (300M)	Exact-dedup?	13.17	20.17	36.27	180 GB
CodeGen (350M)	unknown	12.76	23.11	35.19	
Python all-license	None	13.11	21.77	36.67	740 GB
	Near-dedup	17.34	27.64	45.52	
Python permissive-license	None	10.99	15.94	27.21	191 GB
	Near-dedup	12.89	22.26	36.01	80 GB

SantaCoder: Overview

- Preparation for a big run: explorations at 1B scale
- Data: The Stack
- ► Tokenizer: BPE following GPT-2 recipe; use a digit splitter
- Ablations
 - Multi-query attention and infilling (FIM, Bavarian et al. 2022)
 - Data filtering

SantaCoder: Data Filtering Ablations

- Remove repos with < 5 stars</p>
 - Hurts substantially!
- Remove files with low (or very high) comment-to-code ratio
 - ~ Mixed effects
- More aggressive near-duplicate filtering
 - + Very slight improvements
- Remove files with low character-to-token ratios
 - + Very slight improvements

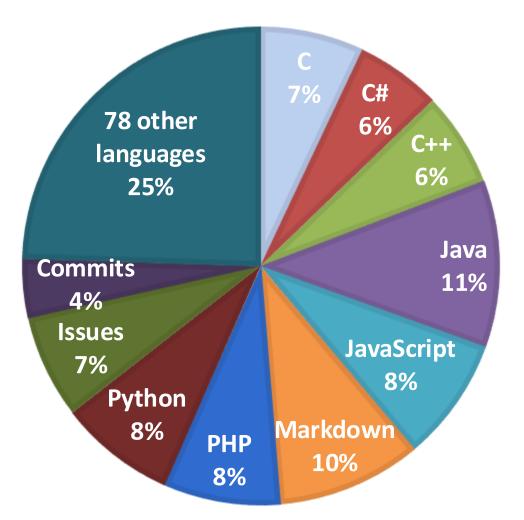
SantaCoder: Final Model

- ▶ 1B parameter, with infilling (FIM) and multi-query attention
- 268GB of data: 118B tokens. Java, JavaScript, Python
- ► ~6 days on 96 V100s

		Left-t	Left-to-right pass@100			Fill-in-the-middle ex. match		
Model	Size	Java	JavaScript	Python	Java	JavaScript	Python	
InCoder	6.7B	0.36	0.38	0.47	0.49	0.51	0.31	
CodeGen-multi	2.7B	0.42	0.39	0.39	X	×	X	
CodeGen-mono	2.7B	X	×	0.57	X	×	X	
Codex ¹²	2.5B	X	X	0.60	X	X	X	
SantaCoder	1.1B	0.41	0.47	0.49	0.62	0.60	0.44	

StarCoder: A Large-Scale Multilingual Model

We follow the natural distribution and sample data from 86 languages proportionally to their volume. **800GB total.** Lots of natural language (~20%)!



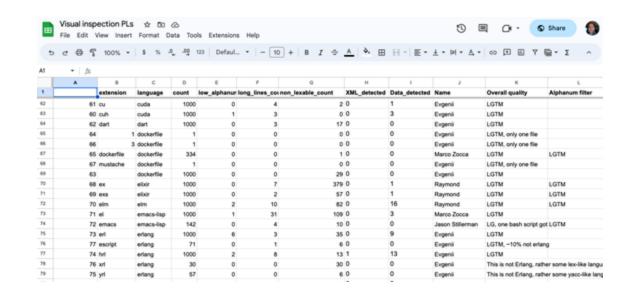
StarCoder: Data Selection

- Selected 86 languages to be used in training out of the 358 in the Stack
- Included:
 - Languages with more than 500 MB of data
 - Languages ranked within the top 50 by one of two commonly used rankings of language popularity.
- Excluded:
 - languages that are no longer actively supported
 - configuration languages
 - D and Swift (human error!)
- Limited:
 - Data formats like JSON and YAML
 - Long lines
 - Low alpha-numeric characters
 - ▶ HTML

StarCoder: Data Inspection

 Randomly selected 1000 files for each programming language extension

- ▶ 18 BigCode members verified 300 extensions
 - Excluded 36 extensions
 - Decide whether to keep or remove long line filter and alpha filter for each extension



Spreadsheet available!

StarCoder (v2): Data Filtering

- Long line filters: we first remove all files with more than 100k lines as those files are likely to be data or generated code. We also remove files with an average line length of more than 100 characters or a maximum line length of more than 1000 characters for all languages, excluding HTML, JSON, Markdown, Roff, Roff Manpage, SMT, TeX, Text, and XML. For the mentioned languages, we remove files where the longest line exceeds 100k characters.
- Autogenerated filter: we remove files classified as auto-generated by the is_generated function of go-enry (go-enry, 2024). Additionally, we exclude files containing one of {"auto-generated", "autogenerated", "automatically generated", "generated automatically", "this file is generated"} in the first 5 lines of the file.
- Alpha filter: we remove files with less than 25% of alphabetic characters for all languages except Motorola 68K Assembly and WebAssembly, where we only remove files with less than 25% of alpha-numeric characters due to the syntax of those languages.
- Encoded data filter: we detect files with inline encoded data using the following regular expressions:
 - Base64 strings: $[a-zA-Z0-9+/n=]{64,}$
 - Hexadecimal sequences: $(?:\b(?:0x|\x)?[0-9a-fA-F]{2}(?:,|\b\x*)){8,}$
 - Unicode strings: $(?:\u[0-9a-fA-F]{4}){8,}$

We remove the file if any of the substrings matching these expressions is longer than 1024 characters or if the fraction of matched characters is more than 50% of the file.

PII dataset annotations

- Data composition
 - ▶ 12,000 code files
 - 7,000 pre-filtered to probably have PII, 5,000 random
 - ▶ 31 programming languages

- PII Annotation
 - 7 entities: Names, Usernames, Emails, IP addresses, keys, passwords, and IDs
 - ▶ 1,399 crowd-workers from Toloka

StarEncoder

- Model
 - Bidirectional Transformer similar to BERT-base
 - Same vocabulary as StarCoder
 - ~125M params
 - https://huggingface.co/bigcode/starencoder
- Pre-training
 - Follows data mix of StarCoder
 - Commits and Issues included
 - Trained for 400B tokens
 - Masked language modeling + next "sentence" prediction objective
 - https://github.com/bigcode-project/bigcode-encoder

PII Models

Named entity recognition (NER) training

Fine-tune StarEncoder with a linear classification tagging layer on 6 PII target classes

Pseudo-labeling

Take 18 000 files and label them (noisily) with an ensemble of two NER models: 113 000 entities (x7 times increase of labeled entities)

Entity type	Train	Test
EMAIL	4721	1742
NAME	3847	1298
$IP_ADDRESS$	1941	521
USERNAME	1320	346
PASSWORD	390	148
KEY	171	118

Method	\mathbf{E} r	nail addre	ess]	IP address	8	Key			
11201104	Prec.	Recall	F 1	Prec.	Recall	F 1	Prec.	Recall	F 1	
Regex	96.20%	97.47%	96.83%	71.29%	87.71%	78.65%	3.62%	49.15%	$\overline{6.74\%}$	
NER	94.01%	98.10%	96.01%	88.95%	$\boldsymbol{94.43\%}$	91.61%	60.37%	53.38%	56.66%	
+ pseudo labels	$\boldsymbol{97.73\%}$	$\boldsymbol{98.94\%}$	$\boldsymbol{98.15\%}$	$\boldsymbol{90.10\%}$	93.86%	$\boldsymbol{91.94\%}$	$\boldsymbol{62.38\%}$	$\boldsymbol{80.81\%}$	$\boldsymbol{70.41\%}$	

Jupyter Notebooks



Jupyter - structured

Jupyter Notebooks

Model input:

```
<jupyter_text>Let's test our 'is_prime' function:<jupyter_code>
          print(is_prime(3))
print(is_prime(4))
print(is_prime(29))
print(is_prime(33))<jupyter_output>
```

Model output:

```
True
False
True
False
```

Model input:

```
<jupyter_code>numbers = [1, 9, 8, 3, 27]
print([n*2 for n in numbers])<jupyter_output>
```

Model output:

```
[2, 18, 16, 6, 54]
```

GitHub Data

Issues (discussion threads)

```
<issue_start>title + USERID: comment
<issue_comment>USERID: comment ...
<issue_closed> <eos>
```

Model input:

```
<issue_start><issue_comment>username_0: I am trying to train a
   text classifier based on BERT using 'transformers' but I
   get the error: 'RuntimeError: CUDA Out of memory'.<
   issue_comment>
```

Model output:

```
username_1: Hi,
```

This is not an issue with transformers. You should look at your GPU usage and see if you can free up some space before training starts (or use smaller batch sizes).

Commits and Commit Messages

Model input:

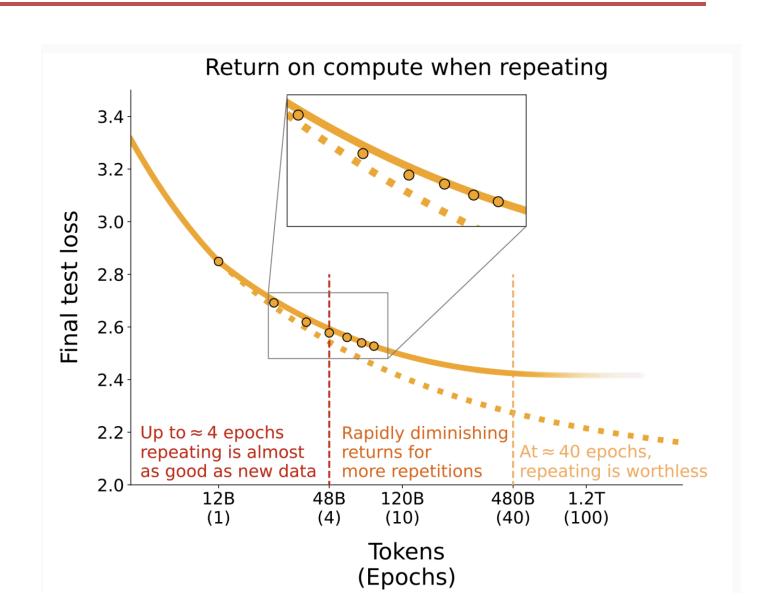
```
<commit_before>def fibonacci(n):<commit_msg>add type hints to
    function<commit_after>def
```

Model output:

```
def fibonacci(n: int) -> list[int]:
```

Recap: What About Data Reuse?

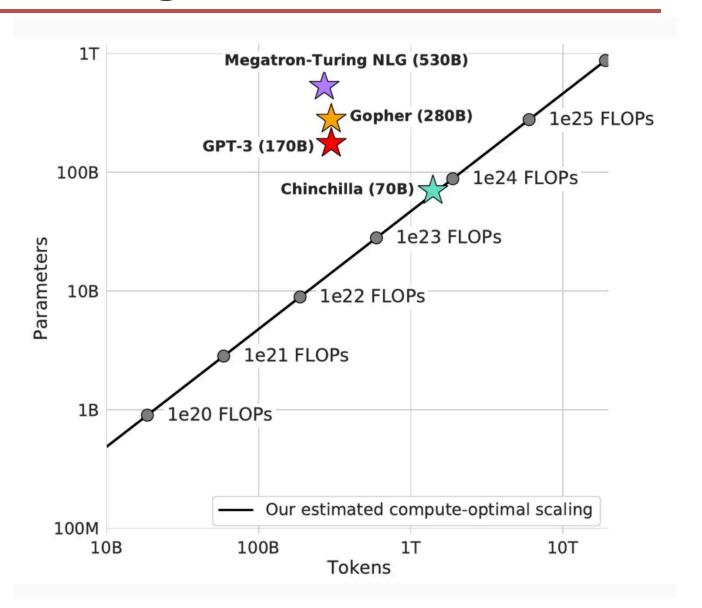
Mueninghoff et al.
 were able to train up
 to 4 epochs on fixed
 data before seeing
 significant
 degradation relative
 to using new data



Recap: Scaling Laws

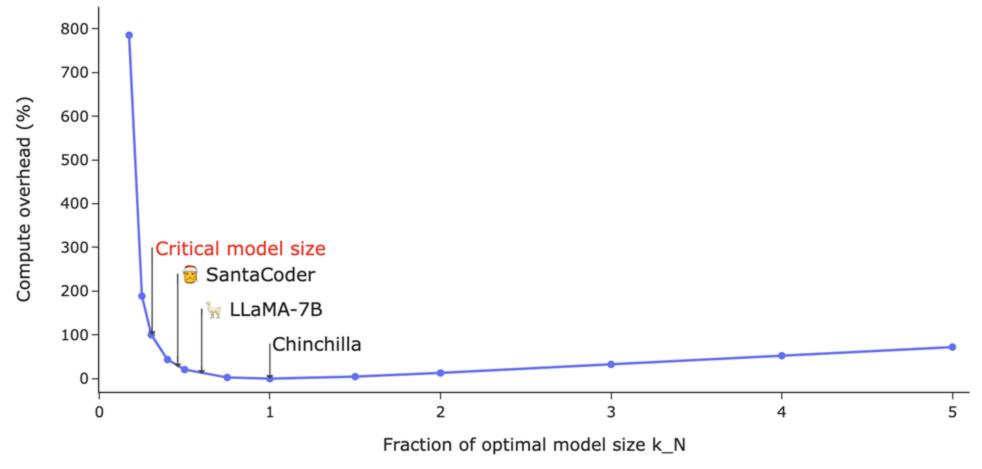
 With a fixed compute budget (number of GPU days), can train a larger model on fewer tokens, or a smaller model on more tokens

Scaling laws predict (for a given pre-training dataset, and compute budget), what size Transformer and number of tokens will produce the best loss



Chinchilla Optimality Ignores Inference

Using a smaller model than recommended by the Chinchilla scaling laws comes at a cost to training compute, but it can be small



https://www.harmdevries.com/post/model-size-vs-compute-overhead/

StarCoder Models

- StarCoderBase
 - ▶ 15.5B parameters, trained on 1T tokens (~3 epochs)
 - ► This is much smaller than Chinchilla optimal, but we were aiming for inference efficiency
 - Multiple epochs didn't seem to hurt

 - Megatron-LM with BF16 and FlashAttention
- StarCoder
 - Continued training on 35B tokens of Python (two epochs)

Evaluation Harness: Unified framework for efficient code evaluation

- Data parallelism for fast text generation with accelerate
- Unified framework for 7+ code benchmarks: HumanEval, MultiPL-E in 18 programming languages, DS-1000, PaL ...

Docker containers for code execution

Official version: https://github.com/bigcode-project/bigcode-evaluation-harness VLLM fork (may be faster): https://github.com/iNeil77/vllm-code-harness/tree/main

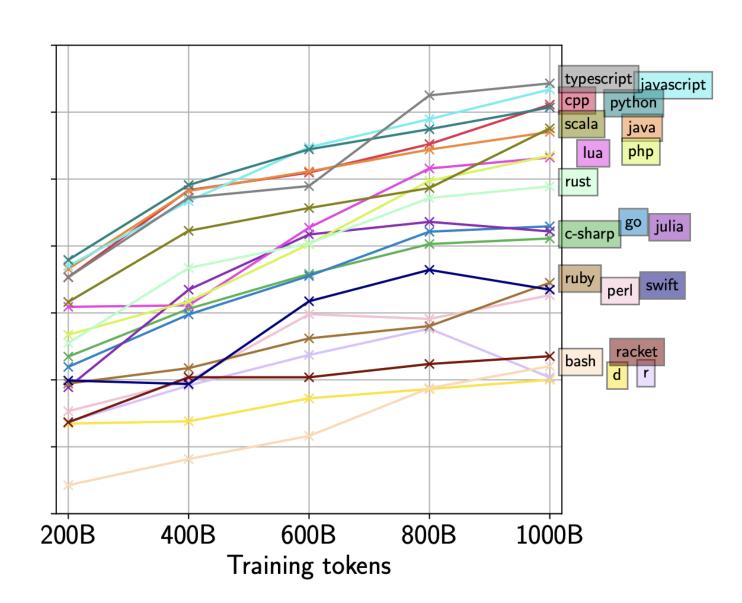
MultiPL-E

- Translations of the HumanEval benchmark into other programming languages.
- ► Together, StarCoderBase and StarCoder outperform OpenAl's code-cushman-001 on HumanEval in 12 languages.
- Surprisingly, StarCoder outperforms StarCoderBase on 9 languages in addition to Python.

Language	code-cushman-001	StarCoder	StarCoderBase
срр	30.59	31.55	30.56
c-sharp	22.06	21.01	20.56
d	6.73	13.57	10.01
go	19.68	17.61	21.47
java	31.90	30.22	28.53
julia	1.54	23.02	21.09
javascript	31.27	30.79	31.70
lua	26.24	23.89	26.61
php	28.94	26.08	26.75
perl	19.29	17.34	16.32
python	30.71	33.57	30.35
r	10.99	15.50	10.18
ruby	28.63	1.24	17.25
racket	7.05	0.07	11.77
rust	25.22	21.84	24.46
scala	27.62	27.61	28.79
bash	11.74	10.46	11.02
swift	22.12	22.74	16.74
typescript	31.26	32.29	32.15

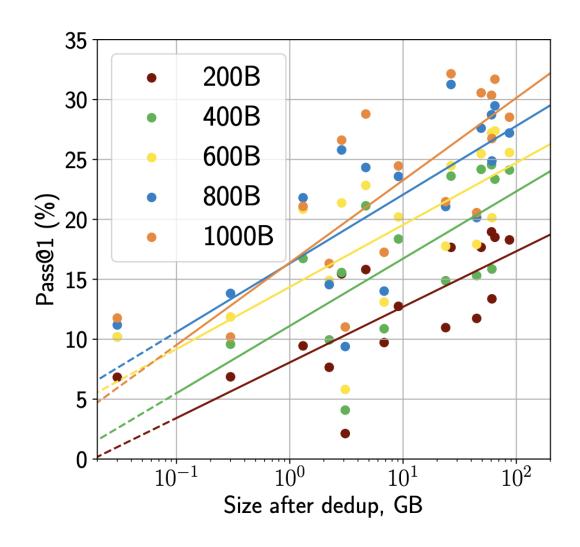
MultiPL-E translated HumanEval results

StarCoderBase: Performance Over Training



StarCoderBase: Performance By Data

- How correlated is code completion performance for a language with the amount of data available for a language?
- Train model for 200B tokens (on all languages). Evaluate on all languages, getting a dot for each language.
 Observe a strong correlation.
- Continue training, evaluate again at 400B tokens. The correlation remains strong, and line shifts upward.



Language Competition?

► InCoder saw slight competition between languages at the 1.3B param scale:

#	Size (B)	Obj.	Training Data	Data Size	Train Tokens	Train Compute	HumanEval Pass@1	MBPP Pass@1
1)	6.7	CM	multi lang + SO	204 GB	52 B	3.0 Z	15	19.4
2)	1.3	CM	multi lang + SO	204 GB	52 B	$0.6\mathrm{Z}$	8	10.9
3)	1.3	LM	multi lang + SO	204 GB	52 B	$0.6\mathrm{Z}$	6	8.9
4)	1.3	LM	Python + SO	104 GB	25 B	0.3 Z	9	9.8
5)	1.3	LM	Python	49 GB	11 B	0.1 Z	5	6.1
6)	2.3	LM	multi lang + SO	204 GB	52 B	$1.1\mathrm{Z}$	9	12.7

But is there competition among languages in these large models?

Scaling Laws for Mixed-Modal Models

In multi-modal settings, modalities compete when models are small; can synergize when models are large.

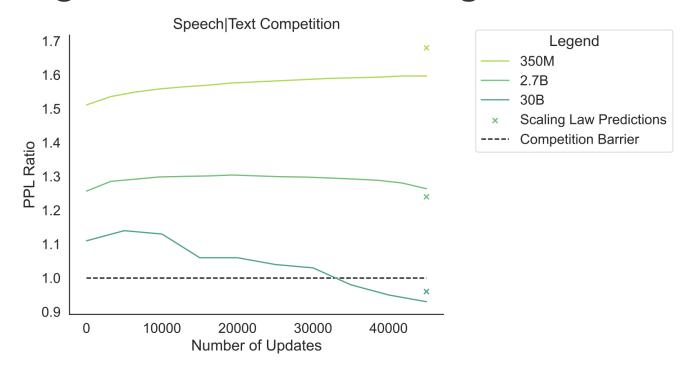


Figure 5: We plot $\frac{0.5*(\mathcal{L}(N,\text{Text})+\mathcal{L}(N,\text{Speech}))}{\mathcal{L}(N,[\text{Speech},\text{Text}])}$ throughout the training process. If this ratio is below 1, we have broken through the competition barrier. Additionally, we add the predictions for the final ratio as predicted from our scaling laws.

Higher Capacity Models Afford More Diverse Data?

Table 4: Overview of the data composition of StarCoder2 models. We refer to the training set of the 3B model as the-stack-v2-train-3B.

	Dataset	Tokens (B)	3B	7B	15B
	the-stack-v2-train-smol	525.5	/	✓	Х
	the-stack-v2-train-full	775.48	×	X	✓
	Pull requests	19.54	1	✓	1
as	Issues	11.06	✓	✓	✓
į.	Jupyter structured	14.74	✓	✓	✓
ê	Jupyter scripts	16.29	✓	✓	✓
train-extras	Kaggle scripts	1.68	✓	✓	✓
rra	Documentation	1.6	✓	✓	✓
	OpenWebMath	14.42	X	✓	✓
-72-	Wikipedia	6.12	X	/	✓
š	StackOverflow	10.26	✓	✓	✓
sta	Arxiv	30.26	X	/	✓
the-stack	LHQ	5.78	✓	/	✓
井	Intermediate Repr.	6	✓	✓	✓
	Unique tokens (B)		622.09	658.58	913.23

DS-1000: Practical data tasks requiring API use

Here is a sample dataframe:

Problem

```
df = pd.DataFrame({"A": [1, 2, 3], "B": [4, 5, 6]})
```

I'd like to add inverses of each existing column to the dataframe and name them based on existing column names with a prefix, e.g. inv A is an inverse of column A and so on.

The resulting dataframe should look like so:

```
result = pd.DataFrame({"A": [1, 2, 3], "B": [4, 5, 6], "inv_A": [1/1,
1/2, 1/3], "inv_B": [1/4, 1/5, 1/6]})
```

Obviously there are redundant methods like doing this in a loop, **but** there should exist much more pythonic ways of doing it ... [omitted for brevity]

```
A:
                                                             Code Context
<code>
import pandas as pd
df = pd.DataFrame({"A": [1, 2, 3], "B": [4, 5, 6]})
</code>
BEGIN SOLUTION
<code>
[insert]
</code>
END SOLUTION
<code>
print(result)
</code>
```

æ

Reference Solution

```
result = df.join(df.apply(lambda x: 1/x).add_prefix("inv_"))
```

		Matplottib	. 24	105	ren	-41	nit	TensorFlo	W
Format	Model	Math	NumPy	Pandas	PyTorch	SciPy	Scikit. Learn	Tensor	Overall
	Number of problems:	155	220	291	68	106	115	45	1,000
Completion	InCoder-6B	28.3	4.4	3.1	4.4	2.8	2.8	3.8	7.4
Completion	CodeGen-16B-Mono	31.7	10.9	3.4	7.0	9.0	10.8	15.2	11.7
Completion	code-cushman-001	40.7	21.8	7.9	12.4	11.3	18.0	12.2	18.1
Completion	StarCoderBase	47.0	27.1	10.1	19.5	21.7	27.0	20.5	23.8
Completion	StarCoder	51.7	29.7	11.4	21.4	20.2	29.5	24.5	26.0

Evaluating Infilling

Model	Java	JavaScript	Python
InCoder-6B	0.49	0.51	0.31
SantaCoder	0.62	0.60	0.44
StarCoder	0.73	0.74	0.62

Single-line code completion for three languages (SantaCoder/InCoder benchmarks)

	Packages type check				
	√	%			
InCoder	30	128	23.4		
StarCoderBase	49	128	38.3		

TypeScript type inference (TypeWeaver benchmarks)

Model	BLEU
InCoder-6B	18.27
SantaCoder	19.74
StarCoderBase	21.38
StarCoder	21.99

Python docstring generation (CodeXGLUE / InCoder benchmark)

Model	Non-None F1	All F1
InCoder-6B	59.1	46.8
SantaCoder	66.9	78.5
StarCoderBase	77.4	86.6
StarCoder	77.1	86.4

Python return-type prediction (InCoder/TypeWriter benchmarks)

Testing 8K Window: Perplexity with Long Contexts

Window Size	Language									
	cpp	c-sharp	c	go	java	javascript	php	r	ruby	rust
2K tokens 8K tokens	2.01 1.79	1.90 1.66		1.35 1.21		1.98 1.68		1.72 1.48	2.16 2.02	1.84 1.65

- Derived test data from GPL repositories on GitHub. GPL was excluded from training data.
- Demonstrates StarCoder can benefit from information within long files or repositories.
- Longer contexts provides noticeable decreases in perplexity.

Membership Checking and Indexing

Multiple levels of data attribution, documentation tools!

Am I in The Stack?

<u>Stack: Data Portrait</u> (stack.dataportraits.org)

StarCoder: Dataset Search Q

Lightweight checks for other demos/plugin! We can analyze the data; end users can interact

StarCoder might be one of the *most* documented LLMs + dataset combos

Submit

Source: chilin0525/model-layer-profiling/test.py | Language:

python | License: MIT

from transformers import AutoTokenizer, AutoModel
import torch
import torch.cuda.profiler as profiler
import nvidia_dlprof_pytorch_nvtx

call the magic code generation model from transformers import AutoTokeniz| tokenizer = AutoTokenizer.from_pretrained("gpt2") inputs = tokenizer("Hello world!", return_tensors="pt")

Matching Text

Found spans are in grey. The longest span is in blue. Hovering over a character highlights the longest span that includes that character (there may be overlapping shorter spans). Clicking shows the component substrings below.

call the magic code generation model from transformers import AutoTokeniz tokenizer = AutoTokenizer.from_pretrained("gpt2") inputs = tokenizer("Helio world!", return_tensors="pt"

Substring Hashes



DeepSeek Coder

DeepSeek Coder

▶ 1.3B, 6.7B, and 33B parameter models

Trained from scratch on 2 Trillion tokens of code from 87 languages

► FIM loss, and 16K context length

DeepSeek Coder: Data

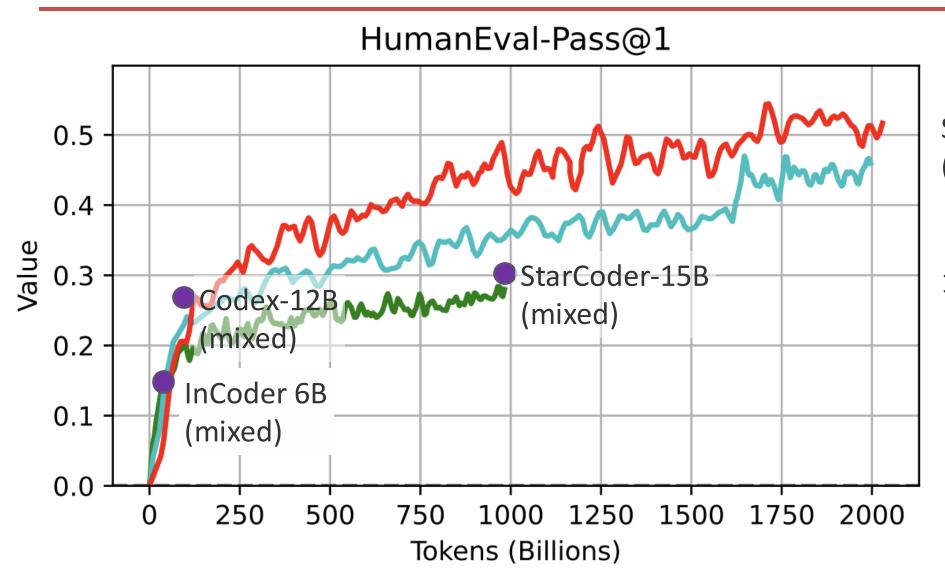
- ▶ 87% code, 10% code-related English NL, 3% code-unrelated Chinese NL
- Pre-training: 800GB, 2 Trillion tokens.
 - StarCoder filtering and less aggressive deduplication (repo-level)
 - In addition to applying the filtering rules mentioned in Section 2.1, we also employ a compiler and a quality model, combined with heuristic rules, to further filter out low-quality data. This includes code with syntax errors, poor readability, and low modularity. We provide the statistical
 - May have up-sampled Python relative to the natural distribution?
 - Probably not license-filtered?

DeepSeek Coder: Repo-Level Context

Parse file dependencies and arrange repo files in the context window using a topological ordering.

► Theoretically can handle 64K tokens, but "empirical observations suggest that the model delivers its most reliable outputs within a 16K token range"

DeepSeek Coder: Data, Data, Data



StarCoder2: 3-4T tokens (1T unique)

3B: 31.7 pass@1

7B: 35.4 pass@1

15B: 46.3 pass@1

DeepSeek Coder: Results

MultiPL-E HumanEval and MBPP

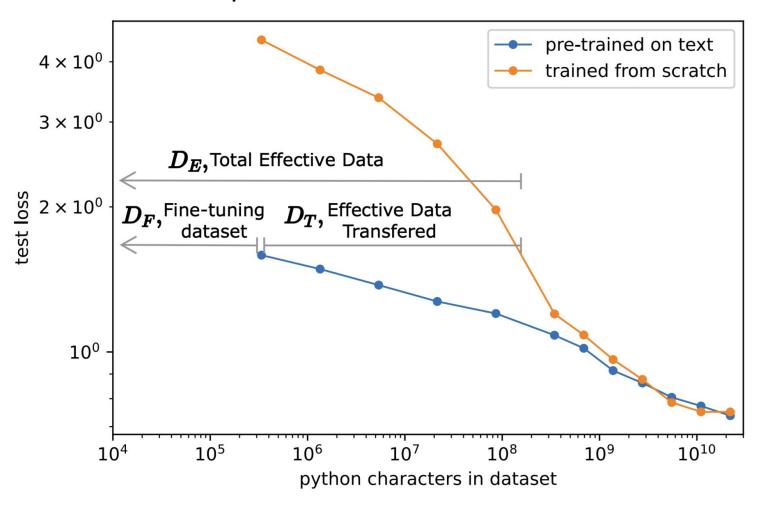
Model	Size	Python	C++	Java	PHP	TS	C#	Bash	JS	Avg	MBPP
Multilingual Base Models											
code-cushman-001	12B	33.5%	31.9%	30.6%	28.9%	31.3%	22.1%	11.7%	-	-	-
CodeGeeX2	6B	36.0%	29.2%	25.9%	23.6%	20.8%	29.7%	6.3%	24.8%	24.5%	36.2%
StarCoderBase	16B	31.7%	31.1%	28.5%	25.4%	34.0%	34.8%	8.9%	29.8%	28.0%	42.8%
CodeLlama	7B	31.7%	29.8%	34.2%	23.6%	36.5%	36.7%	12.0%	29.2%	29.2%	38.6%
CodeLlama	13B	36.0%	37.9%	38.0%	34.2%	45.2%	43.0%	16.5%	32.3%	35.4%	48.4%
CodeLlama	34B	48.2%	44.7%	44.9%	41.0%	42.1%	48.7%	15.8%	42.2%	41.0%	55.2%
DeepSeek-Coder-Base	1.3B	34.8%	31.1%	32.3%	24.2%	28.9%	36.7%	10.1%	28.6%	28.3%	46.2%
DeepSeek-Coder-Base	6.7B	49.4%	50.3%	43.0%	38.5%	49.7%	50.0%	28.5%	48.4%	44.7%	60.6%
DeepSeek-Coder-Base	33B	56.1%	58.4%	51.9%	44.1%	52.8%	51.3%	32.3%	55.3%	50.3%	66.0%

► DS-1000

Model	Size	Matplotlib	Numpy	Pandas	Pytorch	Scipy	Scikit-Learn	Tensorflow	Avg
CodeGeeX2	6B	38.7%	26.8%	14.4%	11.8%	19.8%	27.0%	17.8%	22.9%
StarCoder-Base	16B	43.2%	29.1%	11.0%	20.6%	23.6%	32.2%	15.6%	24.6%
CodeLlama-Base	7B	41.9%	24.6%	14.8%	16.2%	18.9%	17.4%	17.8%	22.1%
CodeLlama-Base	13B	46.5%	28.6%	18.2%	19.1%	18.9%	27.8%	33.3%	26.8%
CodeLlama-Base	34B	50.3%	42.7%	23.0%	25.0%	28.3%	33.9%	40.0%	34.3%
DeepSeek-Coder-Base	1.3B	32.3%	21.4%	9.3%	8.8%	8.5%	16.5%	8.9%	16.2%
DeepSeek-Coder-Base	6.7B	48.4%	35.5%	20.6%	19.1%	22.6%	38.3%	24.4%	30.5%
DeepSeek-Coder-Base	33B	56.1%	49.6%	25.8%	36.8%	36.8%	40.0%	46.7%	40.2%

Recap: Scaling laws of transfer

Visual Explanation of Effective Data Transferred



DeepSeek Coder: Effects of Transfer

- ► V-1.5: start with a model trained on lots of NL text (DeepSeek-LLM), then fine-tune on 2T tokens (70% code, 30% NL)
- ► Instruct: fine-tune on 2B tokens of instructions (details unclear)

		Programming		Math Reasoning		Natural Language				
Models	Size	HumanEval	MBPP	GSM8K	MATH	MMLU	BBH	HellaSwag	WinoG	ARC-C
DeepSeek-Coder-Base DeepSeek-Coder-Base-v1.5	6.7B 6.9B		60.6% 60.4%			36.6% 49.1%			57.1% 63.8%	
DeepSeek-Coder-Instruct DeepSeek-Coder-Instruct-v1.5	6.7B 6.9B		65.4% 64.6%		28.6% 34.1%	37.2% 49.5%		55.0% 72.2%	57.6% 63.4%	37.4% 48.1%

DeepSeek Coder: Example from Instruct-33B

Q1: Write a game snake using pygame



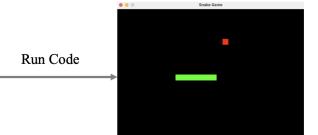


Sure, here is a simple implementation of the classic Snake game using Pygame. This code will create a window with a snake that can be controlled using the arrow keys. The snake will grow in length each time it eats the food. The game will end if the snake hits the edge of the window or its own tail.

```
import pygame
import random
...
running = True
While running:
...
# Draw everything
screen.fill(BLACK)
snake.draw()
food.draw()
pygame.display.flip()
# Cap the frame rate
clock.tick(SPEED)
# Quit Pygame
pygame.quit()
...
```

"python

This code sets up a basic game loop where the snake moves in response to key presses, and the game ends if the snake hits the edge of the window or its own tail. The snake grows in length each time it eats the food. The game continues until the player closes the window.



Q2: Add a scoring system in the top left corner





To add a scoring system to the top left corner of the game window, you can create a function to display the score and increment it each time the snake eats the food. Here's how you can modify the code to include a scoring system:

```
""python
""
running = True
While running:
""
# Draw everything
screen.fill(BLACK)
snake.draw()
food.draw()
display_score(score) # Display the score
pygame.display.flip()
# Cap the frame rate
clock.tick(SPEED)
# Quit Pygame
pygame.quit()
""
```

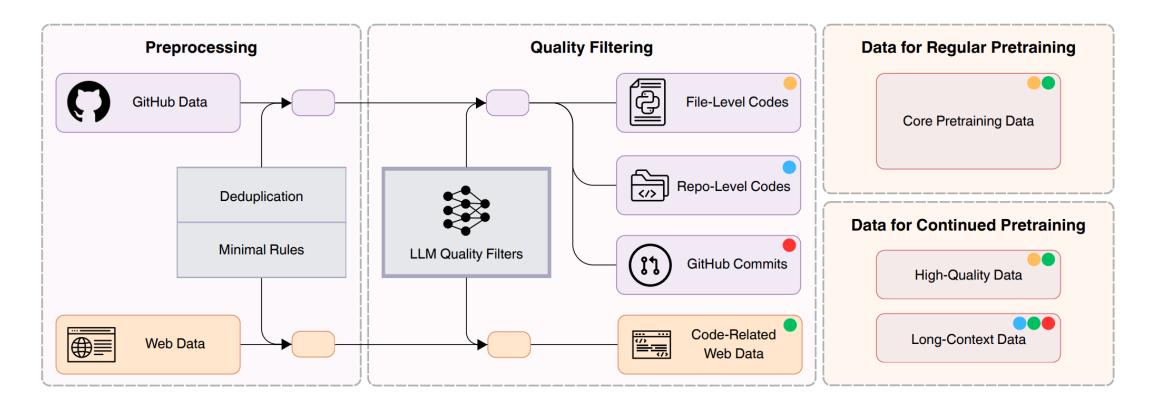
In this updated code, we've added a 'score' variable to keep track of the player's score, which is incremented each time the snake eats the food. The 'display_score' function is used to render the score text and display it in the top left corner of the window. The 'display_score' function is called after the snake has moved and the screen has been filled with the black color, but before the 'pygame.display.flip()' call, so that the score is drawn on top of everything else.

Score: 7

SeedCoder

SeedCoder: LLM-based Data Curation

- Past work found that data filtering improves model quality
- Hypothesis: easier to ask an LLM to judge quality than to handcraft heuristic rules

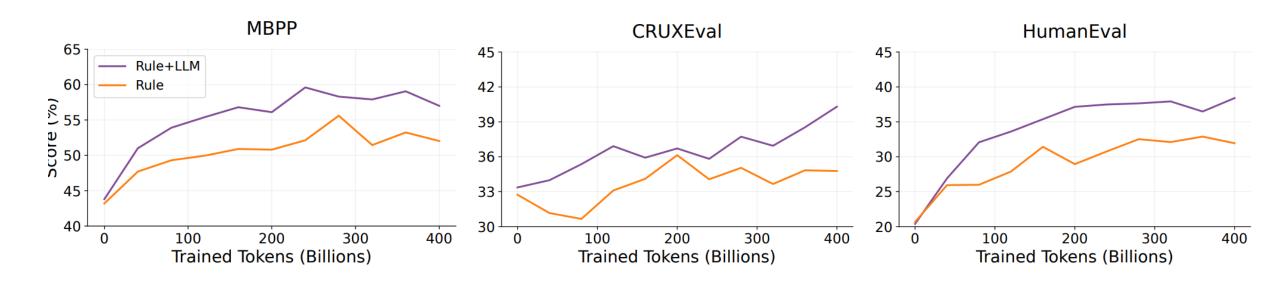


SeedCoder: Pre-training

- Code data from GitHub (1T tokens):
 - First, apply standard heuristics
 - Then, ask an LLM judge (DeepSeek-V2-Chat) to label files with ratings for readability, modularity, clarity, reusability
 - Use this data to fine-tune a faster LLM (Llama2-1.3B) as a regression model; filter using this
- Code and text from the web (1T tokens)
 - Train a retrieval model to extract code-related content from the CommonCrawl dataset
 - Use an LLM evaluator to judge whether to include files

SeedCoder: LLM-based Data Curation

- Train an 8B parameter model
- Pre-training:
- Data quality does make a difference:



SeedCoder: Continued Pre-training / Mid-training

- ▶ 130B tokens of GitHub and web data
- ► Take a seed dataset of 100K high-quality examples from a diverse set of sources
- Train a FastText embedding model to distinguish these seed examples from negative examples
 - Some hand-engineering of negatives here?
- Collect more high-quality examples
- ► Iterate 2-3 rounds

SeedCoder: Continued Pre-training / Mid-training

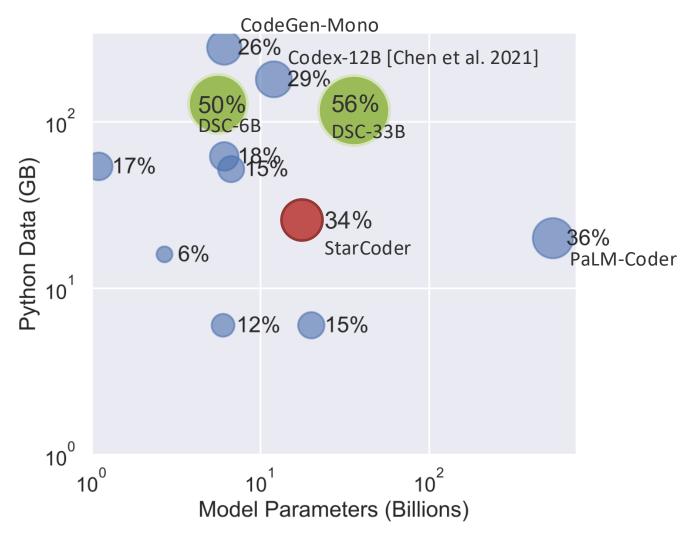
► This high-quality data seems to really help

Model	Size	Hum	anEval	MBPP					
Model	Size	HE	HE^+	MBPP	$MBPP^+$				
~8B Models									
StarCoder2-7B	7B	35.4	29.9	54.4	45.6				
DeepSeek-Coder-6.7B-Base	6.7B	47.6	39.6	70.2	56.6				
CodeQwen1.5-7B	7B	51.8	45.7	72.2	60.2				
OpenCoder-8B-Base	8B	66.5	63.4	79.9	70.4				
Qwen2.5-Coder-7B	7B	72.0	67.1	79.4	68.3				
Seed-Coder-8B-Base	8B	77.4	68.3	82.0	69.0				

What Makes a Model Good?

Data size, model size, data filtering, optimization quality, and competition/synergies among

training data...



Questions?